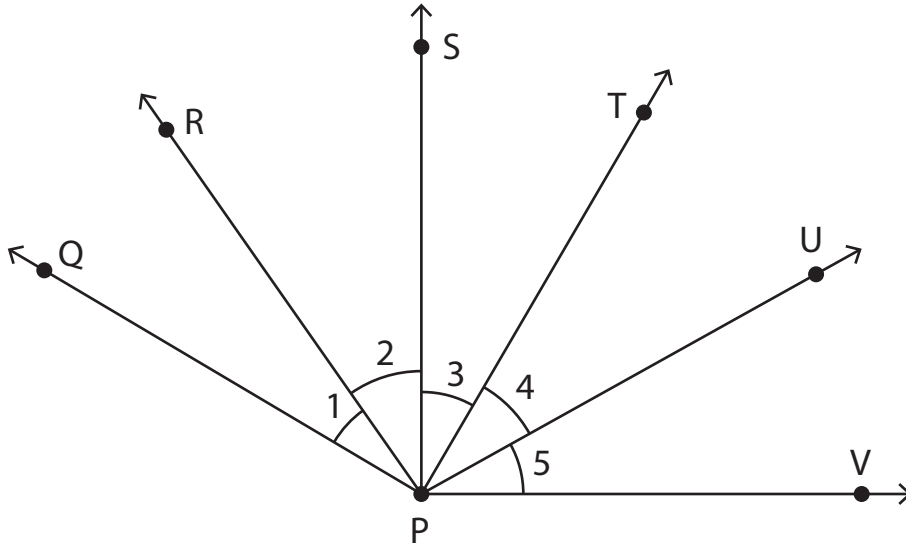


Name : \_\_\_\_\_

L3S1

## Identifying the Parts of an Angle

Identify the vertex and arms for the given angles.



i)  $\angle 2$

Vertex: \_\_\_\_\_

Arms: \_\_\_\_\_

ii)  $\angle SPV$

Vertex: \_\_\_\_\_

Arms: \_\_\_\_\_

iii)  $\angle RPT$

Vertex: \_\_\_\_\_

Arms: \_\_\_\_\_

iv)  $\angle 3$

Vertex: \_\_\_\_\_

Arms: \_\_\_\_\_

v)  $\angle 4$

Vertex: \_\_\_\_\_

Arms: \_\_\_\_\_

vi)  $\angle QPS$

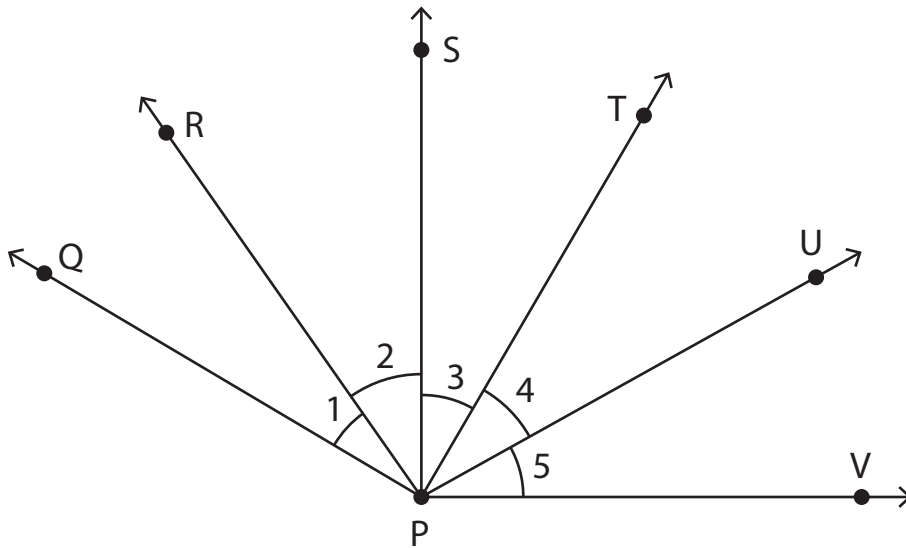
Vertex: \_\_\_\_\_

Arms: \_\_\_\_\_

Name : \_\_\_\_\_

## Identifying the Parts of an Angle

Identify the vertex and arms for the given angles.



i)  $\angle 2$

Vertex:     **P**    

Arms:      **$\vec{PR}, \vec{PS}$**     

ii)  $\angle SPV$

Vertex:     **P**    

Arms:      **$\vec{PV}, \vec{PS}$**     

iii)  $\angle RPT$

Vertex:     **P**    

Arms:      **$\vec{PT}, \vec{PR}$**     

iv)  $\angle 3$

Vertex:     **P**    

Arms:      **$\vec{PS}, \vec{PT}$**     

v)  $\angle 4$

Vertex:     **P**    

Arms:      **$\vec{PT}, \vec{PU}$**     

vi)  $\angle QPS$

Vertex:     **P**    

Arms:      **$\vec{PQ}, \vec{PS}$**